



2017 SA Joey Scout Hoporee

Participant and Leader Information Manual

This information manual is designed to cover a range of topics to assist you in preparing for and enjoying the 2017 Hoporee.

The manual is designed to be read by all participants.

If there is a topic or question not covered in this manual that you require information about, please email the 2017 Hoporee team at hoporee@sa.scouts.com.au

Version 3.0. Released 8 November 2017

Please refer to the event website for the current version of this document

www.hoporee.sa.scouts.com.au

The Basics



What

The 2017 Hoporee is the major event for the Joey Scout Section and is held every two years. The Hoporee is the first opportunity to experience the Scouting journey on a large scale with Joey Scouts from all around South Australia participating in a weekend of fun, adventure and excitement.

Where

The 2017 Hoporee is being held at Woodhouse Activity Centre, nestled in the Adelaide Hills near Piccadilly.

Woodhouse is located on Spring Gully Road. Check the maps in this document in relation to the best way to access Woodhouse for your campsite.

Who

Participants: Joey Scouts

Supporters: Parents, Leaders, Scouts, Venturers and Rovers

What's New

Joey Scouts and their parents are the key participants in the Hoporee experience. Supporting the participants are a team of workers behind the scenes sorting out a whole range of things – from first aid and activities to keeping everyone safe and secure.

This means that how the Hoporee has run compared to previously is going to be different – and we hope means a much better experience for all!

Key Responsibilities

Everything in this document is important to read and be aware of. But most importantly:

- All participants are reminded to carry water at all times and be sun smart (slip slop slap)
- If the weather is extreme (either very hot or very cold) in the lead up to the event we will advise on a revised program/event structure.
- Joey Scouts are the responsibility of their parent/caregiver during the entire event
- All participants are asked to keep to the Event Program to ensure everyone gets a turn!
- Please ensure you check in with your Sub Camp upon arrival and if leaving or arriving at the campsite during the event please advise the sub camp.

Camping



There will be 4 Sub Camps at the Hoporee which will have around 100 Joey Scouts in each. Your Sub Camp is where your Joey Mob will have their sleeping tents and kitchen areas in to support you when you aren't out about enjoying activities.

Within each Sub Camp there will be 4 main groups which will be Hoporee Mobs with a mixture of Joey Scouts from different groups. Some Scout Groups won't have Leaders attending so by grouping together we can make sure everyone has a Leader with them to help out over the weekend.

Sub Camp responsibilities

The Sub Camp is responsible for ensuring

- Each Joey Mob is briefed as to plans
- Ensure Joey Mob kitchens are safe and have the necessary equipment
- Facilitate which Joey mobs will be camping with which other Groups to enable sharing of resources etc.

Arrival Times and Information

The Hoporee begins on Saturday morning with the setting up of campsites taking place from 8am on Saturday. Gate will be open from 8am only so please be aware of this when planning your arrival.

It is anticipated (and known) that a number of Mobs would like to setup their areas on Friday afternoon so everything is ready to go on Saturday. The Hoporee team are working with the Woodhouse team to ascertain which areas will be available at what times.

If your Mob will be doing this please email the Hoporee team to advise this – hoporee@sa.scouts.com.au.

No Joey Scout participants (except those who have Groups pre-registered with the Hoporee) should be on site before Saturday morning. Those who will be on site on Friday evening will need to pre-register by emailing hoporee@sa.scouts.com.au.

Please make yourself aware of the COLOUR sub camp you are in as well as your Scout Group. There will be staff available on the day to point you in the right direction.

Trailers attached to vehicles may be parked in the Camping site provided they are kept out of the way of youth members and are secured. Vehicles may not be moved once in the Mob site for the duration of the event.



Departure Times and Information

The Hoporee finishes at the conclusion of the closing ceremony on Sunday afternoon. Lunch is provided in Sub Camps and then departures may occur from 2.00pm.

Trailers/cars may be packed earlier than the departure time to enable a smooth departure, however movement of vehicles will not be permitted until instructed by the Hoporee team.

Please be aware that many people will be looking to depart at the same time and your patience in assisting with this process will be very much appreciated. Please be aware of your surrounds and pedestrians.

Please ensure that your site is left in a clean and tidy state with no rubbish on site.

Equipment Requirements

Please refer to the Appendix at the back of this document for a recommended listing of equipment to consider. Please review this in conjunction with the menu provided to ensure you have enough cooking equipment for those in your site.

Sites & Services / Facilities

The Woodhouse Activity Centre has a range of facilities which make this the ideal campsite to use for the Hoporee. All Sub Camps are located close to toilet and shower facilities.

The Major Event Sites and Services team will be managing the rubbish bins, stocking/provisioning of toilet paper and hand towel etc. Toilet blocks will be cleaned by a contractor during Saturday and participants are asked to report any issues with facilities to a Hoporee Staff Member.

Sub Camp 1 – GREEN

Sub Camp located at the Gilwell Basecamp (Western Camping Field).

Entering the Hoporee: Via Gate 1 to the Woodhouse site

Where do I park: The Main Hoporee Car park as directed by Police Scouter Team

Scout Groups from the following groups are a part of Sub Camp 1. These groups are from the Karkana and Adelaide Foothills Districts.



Mob 0101	Mob 0102	Mob 0103	Mob 0104
College Park	Golden Grove	Athelstone	Clare
Naracoorte	Greenwith	Beaumont	Crystal Brook
Pembroke	Ridgehaven	Magill	Gilberton
		Stradbroke	Hope Valley
		Rose Park Norwood	Port Pirie
			Riverton
			Walleroo

Sub Camp 2 – BLUE

Sub Camp located at the St George Basecamp (Northern Camping Field)

Entering the Hoporee: Via Gate 1 to the Woodhouse site

Where do I park: The Main Hoporee Car park as directed by Police Scouter Team

Scout Groups in Sub Camp 2 will be from the Mawson, Ridley and Beadell Districts

Mob 0201	Mob 0202	Mob 0203	Mob 0204
Adelaide 2 nd	Ascot Park	Ingle Farm	One Tree Hill
Camden Park	Darlington	Manor Farm	Angle Vale
Fullarton	Edinburgh Park	Northridge Para Vista	Pt Lincoln
Glen Osmond		Pt Augusta	Roxby Downs
Hawthorn		Salisbury 1 st	Whyalla
		Two Wells	



Sub Camp 3 – YELLOW

Sub Camp located at the St George Basecamp (Northern Camping Field)

Entering the Hoporee: Via Gate 1 to the Woodhouse site

Where do I park: The Main Hoporee Car park as directed by Police Scouter Team

Scout Groups from the following groups are part of Sub Camp 3 from the

Mob 0301	Mob 0302	Mob 0303	Mob 0304
Eden Hills	Belair	Aldinga Bay	Aberfoyle Park
Hallett Cove	Blackwood	Happy Valley	Flagstaff Hill
		Morphett Vale	Lones
		Pt Noarlunga	

Sub Camp 4 – RED

Sub Camp located at the Eastern Camping Field

Entering the Hoporee: Via Gate 9 to the Woodhouse site

Where do I park: In the Secondary Hoporee Car park as directed by Police Scouter Team

Groups in Sub Camp 4 will be from the Three Rivers, Heysen and Torrens District

Mob 0401	Mob 0402	Mob 0403	Mob 0404
Aroona	Fulham	Berri	Gawler
Goolwa	Flinders Park	Mt Lofty	Nuriootpa
Mt Barker	Hillcrest	Kilkenny	Southern Barossa
Prospect Hill	Kidman Park	Northfield	Southern Mallee
Torrens Valley	Loxton	Semaphore	Renmark
Victor Harbor		Prospect 2nd	Waikerie

Program



The Program is one of the most important parts of the whole event – the part that everyone comes along for! We have a fun, adventurous, challenging and inclusive program that will be the highlight of the Joey Scout experience.

The Hoporee commences on Saturday morning with participant access to the site from 8am. Please refer to the overall event program for more information.

Opening and Closing Ceremony

The Opening Ceremony will take place on Saturday morning at the Main Arena (located between the bunkhouse and the main road through the property).

A special Remembrance Day observation will take place at 11am to recognise this important time.

At 10.30am participants are asked to move to the Main Arena where the entertainment and ceremony will start at 10.45am

The Closing Ceremony will be held at the same venue and kick off on Sunday at 12.15pm.

After this, participants will move back to their campsite for lunch and then it will be time to head home.

Activity Site A - International

The International Site will be a chance to explore and learn about International Scouting. Travel the world and find out about how you can become a Messenger of Peace.

Activity Site B - Scouts

Scouts will help the Joeys travel through time – are you ready to check out the Wild West, the future or stay away from the pirates.

Activity Site C – Game Show

Come in and be a part of the Game show. This site is run by our Rover Section.

Activity Site D – The Jungle

Are you ready to explore what is in the jungle? Feel your way through obstacles, try out some jungle sports, solve the puzzles and test your skills at this activity site.



Activity Site E – Adventurous Activities

It's time to get Adventurous – time to go climbing, try out your Archery skills and much more.

Activity Rotation

The Activity Rotation highlights which Sub Camp will be attending the various activity sites across the course of the weekend.

	Sub Camp 1	Sub Camp 2	Sub Camp 3	Sub Camp 4
Saturday 11.30am	Activity A	Activity E	Activity D	Activity C
Saturday 2.15pm	Activity B	Activity A	Activity E	Activity D
Saturday 4.00pm	Activity C	Activity B	Activity A	Activity E
Sunday 9.15am	Activity D	Activity C	Activity B	Activity A
Sunday 10.45am	Activity E	Activity D	Activity C	Activity B

Entertainment

There will be entertainment on Saturday night of Hoporee at the Main Arena. Come along to be entertained or even be a part of the action! Refer to the event program for exact timing.

Joeys will be invited to participate in a song/skit on Saturday night at the main stage.

Activity Leaders / Staff

The Hoporee relies on volunteer staff to run all aspects of our event – the Hoporee Leadership team, Logistics, Sites and Services and Activity staff all volunteer to provide a great experience for our youth.

Activity Leaders who have applied will be allocated to Activity Sites to assist over the course of the day. Accommodation and meals are provided at the Bunk House for those who wish to stay on site for the event.

Please refer to the program enclosed or discuss with your Activity Manager in regard to timings you will be required on site (to assist with setup and pack up as well).

Catering



All food and ice supplies for the Hoporee will be provided through a central logistics service which will be based out of Staggs Store for the weekend. Food will be provided from morning tea on Saturday until lunch time on Sunday.

A common menu has been developed for the whole site with input from Joey Scouts and Adults from a range of Mobs, we hope everyone will enjoy!

Special Diets

As part of the application process all applicants have been asked to provide details of any special diets and dietary requirements.

Where these have been identified the Logistics team will work to contact these individuals to work out a plan with them for their meals and any specific requirements to take into consideration.

Special diet provisions will be supplied at the time that other rations for the Sub Camp are distributed.

During the event any issues with special diets should be directed straight to the Logistics Centre located at Staggs Store.

Action for all: Please check to ensure your dietary requirements are specified on your Hoporee application.

Cooking and your Mob Kitchen

Each Hoporee “Mob” will require a kitchen area in order to cook your food for the participants from your Groups.

You will need to supply your own eskys. Ice will be available from Saturday to for your eskies. Cool storage will be strategically placed at either Sub Camps or the Logistics store.

Please refer to the ‘equipment’ listing under Sub Camps for more information about what it is suggested your Mob brings to Hoporee.

Food Handling

The safe handling of foods by members of the Kitchen/Cook teams for each Hoporee Mob is important. More guidance will be provided in the lead up to the event, but here are some things that everyone should be aware of. Remember if you see something you are unsure about, please discuss with your Mob Leader.

- Ice will be provided throughout the weekend to keep food cold. If you notice your ice is starting to melt, please allow the liquid to drain away, then top up with fresh ice.
- If you find your eskys are not keeping food cold enough, please advise your Sub Camp team who will facilitate the cold storage of food.



- Separate raw food from cooked food. Place raw meat in sealed containers and pack them at the bottom of the esky to keep their juices from dripping onto other food. Make sure there's no pink left in cooked meats such as mince.
- Keep food cold at or below 5°C with ice, in an esky
- Store everything in sealed containers to prevent cross-contamination.
- Keep the esky out of the sun and keep the lid closed as often as you can. You may want to use two eskies - one for drinks (since it may be opened more often) and another for food.
- Don't eat food that's meant to be in the fridge if left out for more than two hours.
- Use disposable or clean utensils, plates and trays after each meal.
- Don't forget to wash and sanitize inside the esky before and after each use.
- Follow the same hand washing rules outdoors as you do at home. Bring some soap and wash your hands with clean water and dry well. Use hand sanitizer if water is not readily available.
- Be aware of special dietary requirements within your Mob and the need to prevent cross-contamination (for example gluten free, vegetarian meals that need to be prepared and cooked separately)

Menu

The menu for the Hoporee is outlined below. Rations for each meal will be delivered to the Sub Camp by the Logistics team.

The following rations will also be distributed throughout the day by the logistics team in time for the relevant meal.

During the activity schedule morning and afternoon teas should be taken to the activity site to be eaten. Time has been provided in the schedule for this to occur as part of the activity rotation.

Saturday

Morning tea	Dips and crackers, vegetable sticks
Lunch	Hamburgers, Hamburger rolls, salad
Afternoon tea	Fruit, muffins, bars
Dinner	Spaghetti bolognese
Dessert	Fruit/Chocolate Pie and custard
Supper	Cake and biscuits and milo



Sunday

Breakfast	Pancakes, cereal, juice
Morning tea	Fruit, muffins, bars
Lunch	Assorted wraps

General Food and other items

The Hoporee will supply the following items to each Joey Mob for use at the event.

- Sponges
- Washing up detergent
- Tea and coffee
- Cordial
- Water (available throughout the day anyway)
- Hand sanitiser
- Glad wrap and alfoil
- Ice will be provided as required through the Logistics store. Please provide reasonable notice for requirements.

Administration



With over 900 people on site it is important that a number of processes and procedures are in place to manage a wide range of issues or factors that may arise.

Hoporee HQ

The Hoporee Headquarters will be located in the Woodhouse Manor (formerly known as the Old House) building at the centre of the property.

A radio network will be in operation and where possible participants are encouraged to speak to their Sub Camp contact to report any issues that may arise so these can be passed on to the appropriate team.

Hoporee Team

The 2017 Hoporee is made up of a number of Scouting volunteers who have spent the last 6 months preparing for a great event.

Hoporee Director	Rebecca Beer Smith
ACC Youth Program	Chris Wise
Administration	Sarah Wood
Logistics	John Kalaitzis
Marketing	Lara Cameron-Smith
Site	Bridget Miller

Activity Managers Marlene Haese, Dennis Marshall, John Lowrie and Bree Mibus.

Emergencies

The Hoporee has an emergency plan that is developed in conjunction with the Woodhouse Activity Centre management team to manage the safety and security of all participants.

Further instructions will be provided to participants at your Mob Briefing when you all arrive, but the key aspects of the emergency plan are

1. In the event of an incident affecting participants being reported the first focus is on the protection of participants.
2. An emergency alert via the PA system and the radio network will advise that participants marshall at either a location in their Sub Camp, or at the Activity Site you are currently on.
3. Advice will be provided from the event team in relation to further marshalling at an evacuation point.



4. In the event of an evacuation or invacuation being required a listing will be provided to each Sub Camp for the checking off of participants.

First Aid / Medical

The health and safety of all participants at the Hoporee is important for us to all be aware of.

Joey Medications are the responsibility of the Joey Parent/Caregiver during the Hoporee.

If you feel sick or get injured the first thing to do is let a Leader within the Joey Mob know. Each Joey Mob will have a first aid kit that can assist with basic first aid issues.

The Hoporee has its own first aid centre which will be based at the Hoporee Headquarters (Woodhouse Manor) with a team who can provide treatment for those injuries which can't be dealt with at your Joey Mob level.

For incidents that require ambulance or higher level treatment please report these direct to the relevant Activity or Sub Camp Manager to facilitate a call to the appropriate authorities.

Please ensure your Hoporee application contains all details relating to medical conditions, allergies and other important information we should know. If we don't know about these medical conditions, we cannot assist you.

If you require CPAP machines etc., please ensure this is recorded so that appropriate space within the Sub Camp can be made for you.

Please ensure any medications required (including Ventolin puffers) are packed as part of your preparation for the event!

Please report any instances of gastro that occur on site to your Sub Camp as soon as possible to ensure this can be managed

Lost Property

Hoporee Mobs are encouraged to sort out lost property within their individual mobs.

Any valuable items should be passed through to Hoporee HQ for safekeeping until claimed.

The Hoporee and Scouts SA accept no responsibility for items lost by participants at the event.



T-Shirts

Each participant will receive a Hoporee t-shirt in the colour of their Sub Camp (based on orders in the system as at 13 October).

T-shirts should be worn during the activities to identify participants as part of the different coloured Sub Camps.

T-Shirts will be available to be collected by **each Sub Camp** from the Logistics store on Friday evening. They will be issued to each participant via their various Sub Camp / Joey Mob leader upon registration.

Identification (ID and Lanyards)

Each Hoporee participant will be issued with a Hoporee ID and Lanyard which must be worn at all times.

The ID signifies that the individual is authorized to be on site by the Hoporee team. Anyone without an ID card should be challenged as to their reason for being on site and directed to the Hoporee Event HQ.

The ID tag for Hoporee contains information about the individual and in particular outlines through the use of a coding system where issues exist relating to:

- A Activity Permissions
- D Dietary Requirements
- M Medical Conditions

Hard copy listings of medical and dietary for participants will be provided for use within each Hoporee Mob. Please note that the information on these listings should be kept private and confidential.

Arriving and Departing from the Site

For move in and out instructions please refer to this section under Sub Camps.

During the Hoporee the Event site will be closed and arrivals or departures closely managed.

It is acknowledged that some participants will need to leave and arrive at the site outside of the hours indicated of the program. As Woodhouse will be a closed site there will be a phone number that needs to be called in order for gates to be opened or closed.

Parents/Guardians will be required to sign in and out firstly with your Mob Leader and then through the Police Scout security who will be operating the gates.



Security and Internal Traffic

Security of the site will be managed by the Scouting Police Scouter Group.

No vehicles are authorised to move around the site except for Event Authorised vehicles identified with a vehicle pass.

Policies and Procedures / Other Queries

The 2017 Hoporee is operated under all of the Scouts SA Policies and Procedures. In particular, those important to be aware of for this event include:

Alcohol

The 2017 Hoporee is a dry event and no alcohol is permitted on site.

Smoking

All areas of Woodhouse are declared smoke free except those areas that are specifically designated at smoking areas.

Those smoking shall do so out of sight of youth members and only in the designated smoking areas identified by the Hoporee team.

Privacy

All participants are reminded that everyone has a right to personal privacy. Participants are asked to respect this particularly in relation to other people's belongings and tents.

Photography

Adults taking photographs should ensure that any photos uploaded to social media are not tagged and be aware of others in photos at various times.

Dress Code

Clothing must be appropriate for the activities or camping. Participants are required to wear closed in shoes (bare feet or shoes with high heels are not appropriate). Thongs/Crocs are only permitted to be worn in the shower. Any clothing must be appropriate for a camp that has youth and adult participants of both genders.



Uniform and Scarves

Scout uniform is not required to be worn by participants during the event. Mob Leaders are asked to wear their scarves to help distinguish them from a parent on site.

Participant Safety

The Hoporee is designed as a safe and secure environment for all participants.

If you notice anything at the Hoporee that concerns you, please raise these concerns with a Leader or member of the Hoporee team, whether this is an activity, an area in your campsite or around the property.

For Joeys and Parents your first port of call is your Mob Leaders who will assist as required. Please identify any concerns, injuries or issues to them to act upon.

The Hoporee is a large activity with nearly 1000 participants in attendance. The event program and staff are here to guide you – please assist us by following directions as requested to ensure all participants have a safe and enjoyable time.

Child Safe Message

Everyone in Scouts, youth and adults alike have the right to feel safe and be protected from abuse. No-one is allowed to threaten you, hurt you or touch you in a way that makes you feel uncomfortable, unsafe or afraid.

A Scout is respectful and this part of the Scout Law applies to yourself and all others at the Hoporee.

All Leaders are trained to help you if you feel unsafe or abused in anyway. If you do feel unsafe or threatened, or you see/hear something that causes you concern, please speak to a Leader. Your concerns will be taken seriously.

Your feelings will be listened to and the information you provide will only be shared with people who can provide support and protect you.

If you are not sure what to do, please talk to someone at Hoporee Headquarters.

Plan, Do, Review

Many months of planning has gone into making the Hoporee an exciting event for all participants.

As part of the review of the event participants will be invited to complete a survey post event. We encourage you to provide your feedback to assist in the planning of future events.

If there are issues or concerns that arise during the event please discuss with Leaders or Hoporee Staff to see if we can assist.

Appendix:

Suggested Mob Equipment



Please liaise with the Groups within your “Hoporee Mob” to provide from the listing of equipment below.

Exact numbers of items required may vary depending on your exact numbers, so please consider this as part of your planning.

Cooking & Serving	
1 large BBQ	Potato Masher (large)
Correctly fitted and tested gas distribution hoses/fittings	Coverings - 1 roll alfoil – large, 1 roll gladwrap – large, lunch bags, storage bags
Separate BBQ or provision for cooking foods for those with special dietary requirements	Cutting boards (different colour/type for different foods)
Hot water drum / system for provision of hot water	Salt/Pepper sets
Gas Burners (rings or stoves)	Sauce bottles
Gas lighters / matches	Cordial jugs
Gas Bottles (enough to cover	Storage containers (old ice cream containers)
Spatulas	Eskies
Spoons (cooking)	Water containers with tap for cordial / water
Spoons (serving)	Buckets
Aprons for cooks	Can Openers
Knives – carving	Assorted spares (cutlery, plates etc.)
Knives – small pairing	Scraper (plate)
Vegetable peeler	Frying pans
Fork (cooking)	Baking dishes
Ladle	Billy
Grater	Kitchen scissors
Tongs	Gloves (cooking for lifting hot pots)
Camp Kettle (or use hot water service)	Kitchen equipment storage box
Colander	Saucepans
Spoons (slotted for serving)	Serving trays / bowls / containers

Health and Hygiene	
Dish cloths	Dish drainers
Steel wool/scourers	Rubber gloves for handling food
Plastic wash up basins	Garbage bags (backup)
Tea Towels / Drying cloth	Paper towel
Wash up bowls	First Aid Kits – large and portable
Fire extinguisher (dry powder)	Fire blanket for cooking area
Fire buckets for your site	



Tentage and Shelter	
Marquee/shelter to seat members of your Mob	Cooking/Washing up shelter
Tables/Trestles for eating at and food preparation/kitchen area	Folding bench seats / chairs
Groundsheets	Battery lanterns or camp lighting
Tentage for all participants	

General	
Material to erect fence around your camping area	Cart for transporting food rations
Toolbox with equipment for your site – spanners, screwdrivers, hammer etc.	Broom/brush for tent floors
Mallets	Pegs

Appendix:

Suggested Personal Gear



Clothing - Please pack to the weather conditions

- 2 Sets of Warm clothes – pants, top, jumper and underwear
- Warm Jacket
- Water Proof Jacket
- Pyjamas
- Socks
- Beanie and sun hat
- 2 pairs of enclosed shoes (no thongs or crocs around the campsite area)

Sleeping gear

- Tent – Shared between Joey and Parent
- Roll mat/air mattress
- Sleeping Bag
- Pillow
- Blanket
- Teddy Bear
- Torch

Other

- Toiletries (tooth brush, toothpaste, hair brush)
- Sunscreen and insect repellent
- Towel
- Dilly Bag (Knife, Spoon, Fork, Plate, Bowl, Mug)
- Tea Towel
- All in a drawstring bag

The Scout Outdoor Centre will be on site (near the Bunkhouse) with a range of their merchandise for sale on Saturday at Hoporee – come on by, say hi and check out their range

Please pack for the conditions! Even in warmer months Woodhouse can be cold – so pack warm clothes!

Please ensure you bring medications required (including personal Ventolin puffers if required)

Parents are asked not to bring any electronic devices for their Joey including iPad or gaming devices



	TIME FROM	TIME TO	
SATURDAY	08.00AM		GATES OPEN/ARRIVE/SET-UP
	10.30AM ONWARDS		NO TRAFFIC MOVEMENT WITHIN SITE / GATES CLOSED
	10.00AM	10.30AM	MORNING TEA
	10.30AM	10.45AM	MOVE FROM SUB CAMPS TO MAIN ARENA
	10.45AM	11.15AM	WELCOME TO THE HOPOREE @ MAIN ARENA
	11.15AM	11.30AM	MOVE TO ACTIVITY SITE
	11.30AM	12.45PM	ACTIVITY ROTATION #1
	12.45PM	01.00PM	MOVE BACK TO SUB CAMPS
	01.00PM	02.00PM	LUNCH
	02.00PM	02.15PM	MOVE TO ACTIVITY SITE
	02.15PM	03.30PM	ACTIVITY ROTATION #2
	03.30PM	03.45PM	AFTERNOON TEA / MOVE TO ACTIVITY SITE
	04.00PM	05.15PM	ACTIVITY ROTATION #3
	05.15PM	05.30PM	MOVE BACK TO SUB CAMPS
	05.30PM	06.30PM	DINNER
	06.30PM	06.45PM	MOVE TO MAIN ARENA
	06.45PM	07.45PM	HOPOREE HAS TALENT @ MAIN ARENA
	07.45PM	08.00PM	MOVE BACK TO SUB CAMPS
	08.00PM	08.30PM	SUPPER
	09.00PM		LIGHTS OUT AND BED

SUNDAY	07.00AM		RISE AND SHINE
	07.30AM	09.00AM	BREAKFAST/SUB-CAMP TIDY
	09.00AM	09.15AM	MOVE TO ACTIVITY SITE
	09.15AM	10.30AM	ACTIVITY ROTATION #4
	10.30AM	10.45AM	MORNING TEA / MOVE TO ACTIVITY SITE
	10.45AM	12.00PM	ACTIVITY ROTATION #5
	12.00PM	12.15PM	MOVE TO CLOSING CEREMONY
	12.15PM	12.45PM	CLOSING CEREMONY
	12.45PM	01.00PM	MOVE BACK TO SUB-CAMPS
	01.00PM	02.00PM	LUNCH AND PACK-UP
	01.30PM ONWARDS		CARS MAY MOVE WITHIN SITE TO BEGIN PACKING UP SUB-CAMPS
	02.00PM ONWARDS		GATES OPEN FOR PARENTS CARS TO BEGIN LEAVING

ACTIVITY TIMES

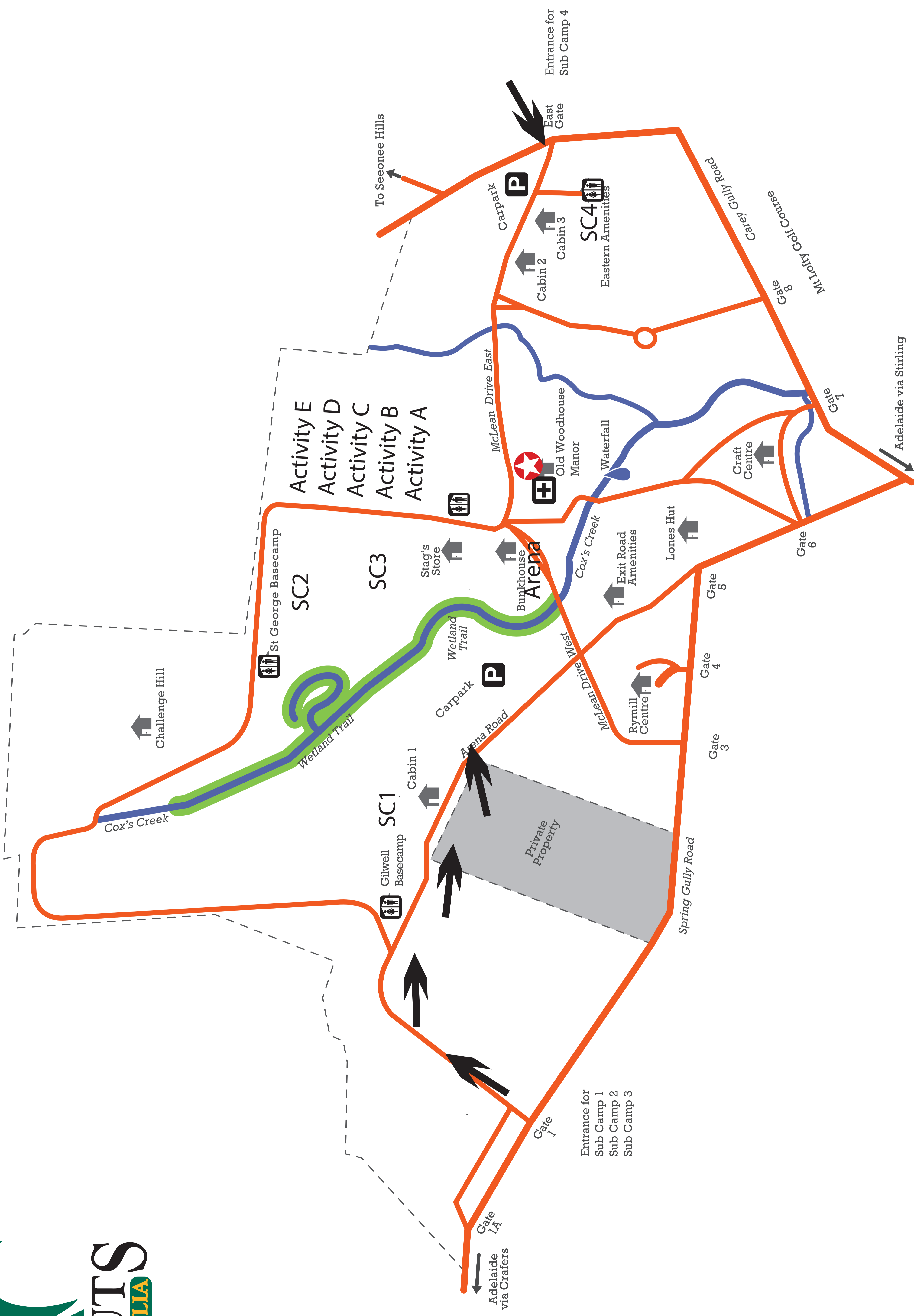
1 HOUR

15 MINS 4 SETS OF 15 MIN ROTATIONS + 3 SETS OF 5 MIN TRANSITIONS
= 1.15 PER ROTATION



Hoporee 2017

Woodhouse Activity Centre





WELCOME TO WOODHOUSE!

Home of Hoporee 2017

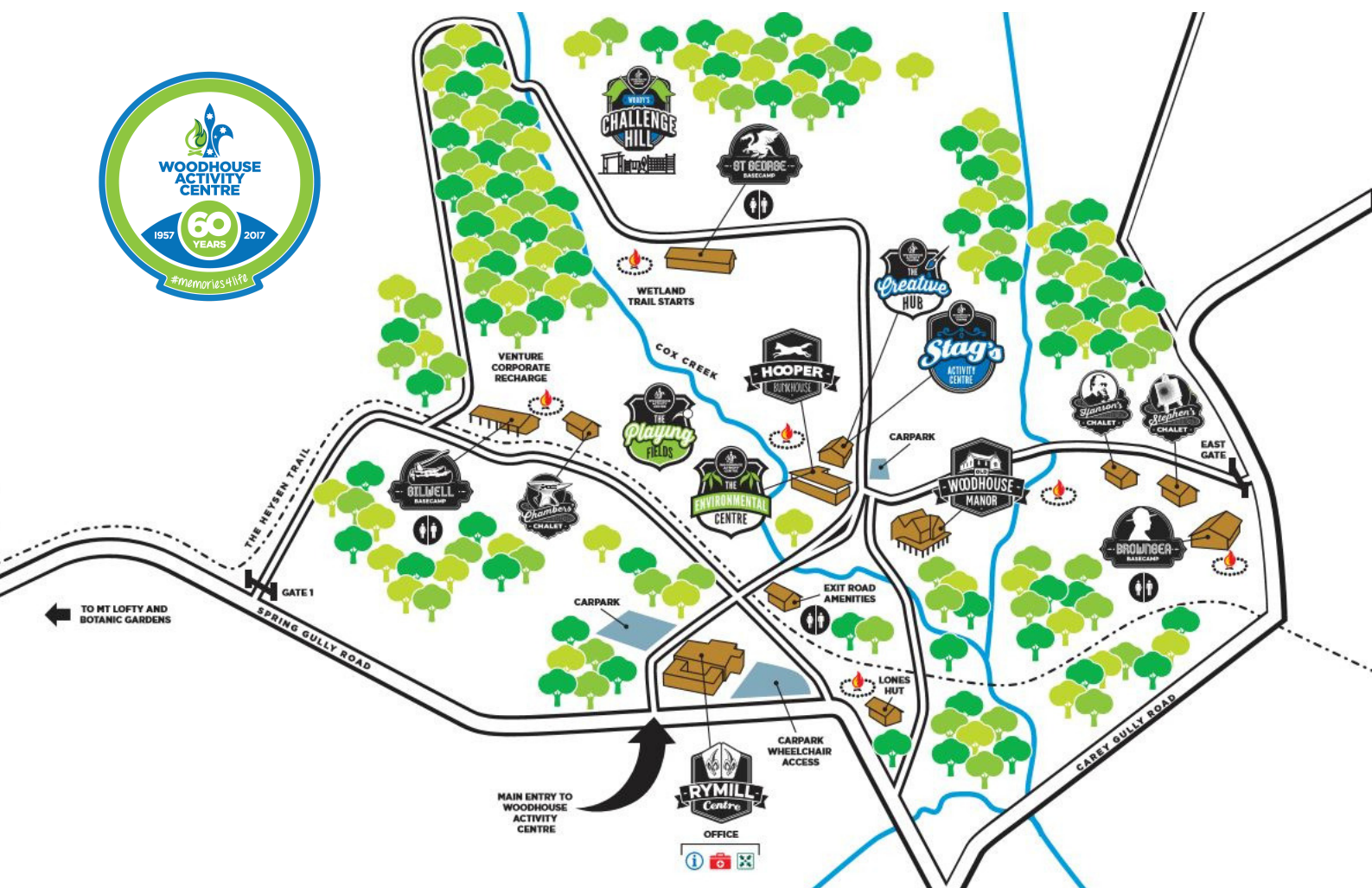
Opened by Lady Baden Powell as a Scout Camping and Training Centre in November 1957, this year marks an exciting milestone birthday for Woodhouse Activity Centre.

Nestled in the quiet of the Piccadilly Valley and sitting on 54 hectares of gum tree-studded countryside, Woodhouse specialises in experience-based group accommodation, offering the perfect setting for Hoporee 2017.

With 6 different options ranging from a 2 storey heritage-listed mansion for special occasions to small, rustic chalets for family get aways; a purpose built conference centre that sleeps up to 80 and space for bush camping as far as the eye can see, there's something to suit all gatherings.

EXTEND YOUR WOODHOUSE EXPERIENCE

It's not just for Hoporee! Woodhouse means so much to so many...



School Camps. Several accommodation camp package options from DIY to fully programmed facilitated activities and catering.

Day Visits for individuals, families, kid's birthday parties and school excursions on Challenge Hill (facilitated options available).

Camping surrounding Gillwell, St George and Brownsea Basecamps, for your comfort.

'Drop and Go' Day Camps for 5-15 years olds during School Holidays.

Weddings, family reunions, milestone birthdays and quiet retreats in Old Woodhouse Manor.

Corporate retreats, conferences and general team building (facilitated options available) in Rymill Centre.

Cultural and community groups in Hooper Bunkhouse are in the heart of the creative, environment and activity hub.

Visit www.woodhouse.org.au to explore everything that Woodhouse Activity Centre has to offer.